Curriculum Theory And Design In Physical Education

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Physical education as part of education provides the only opportunity for all children to learn about physical movement and engage in physical activity. As noted, its goal and place in institutionalized education have changed from the original focus on teaching hygiene and health to educating children about the many forms and benefits of physical movement, including sports and exercise. One prevalent physical education model is the sport education curriculum designed by Daryl Siedentop (Siedentop, 1994; Siedentop et al., 2011). The goal of the model is to educate students to be players in the fullest sense and to help them develop as competent, literate, and enthusiastic sportspersons (2011, p. 4, emphasis in original). An introduction to the theory and design of historical, descriptive and experimental methods of research in physical education, sport and exercise science. Descriptive and inferential statistics will be applied to various methods of inquiry, including qualitative and quantitative approaches to research. 3 sh. Guidance in conducting an applied project in physical education, sport or exercise science. Each student is required to develop a tangible product such as position paper, journal article, action research investigation, instructional videotape/CD ROM, review of curriculum, policy manual, etc. A formal written report of the completed project is to be submitted to the faculty of the Department of Exercise Science and Physical Education.